

# PE Human Foosball Game

Item #18094

**How Can I Use This Product With My Students?**

Add Up to 40 players work with a team to score a goal by kicking a soccer ball in the opposite team's goal area. Set includes 20 adjustable rods with push-pin connectors. Rods extend to 4'8"L and can be linked to other rods.

**Basic Foosball Game Instructions:**

- After assembling foosball poles, set up the game area as shown in Figure 1 (below). Use goals to set up boundaries (goals not included). Be sure to include one extended foosball pole for each participant.
- Divide the group into 2 teams
- Position players at the appropriate places in the game area. Be sure players face the opposite team's goal (as an alternative, players may also alternate facing both forward and backwards on the same foosball pole).
- Begin the game by rolling the ball into play from the mid-court starting area shown in Figure 1, designated by the blue rectangle.
- Play continues until a penalty occurs, the ball is out of reach or out of bounds, or a goal is missed or is scored. Follow restart procedures to continue playing.
- Each goal is worth 1 point

- Players must move together from side to side. However, no player (except the goalie) is permitted to move forward or backward on the court. The boundary cones should be used to mark each line's movement zone.
- No player except the goalie is permitted to touch the ball with their arms or hands
- Soccer ball must remain below the foosball pole at all times
- When a penalty occurs, the ball should be rolled from the starting area in the direction of the non-offending team

**Restart Procedures**

- When a goal is scored, the game is restarted by rolling the ball from the starting area in the direction of the non-scoring team
- When the ball rolls out of bounds, the ball should be returned to the place it left the court and rolled toward the non-offending team
- If the ball cannot be reached in the playing area, the ball should be rolled to the left from the place that it has stopped. The direction then alternates with every stopped ball.
- If a goal shot is missed, the opposing team's goalie should roll the ball from their goal back onto the court

**Variations to Basic Game Play****Activity #1 Monkey in the Middle**

Two parallel lines are formed with 2 players positioned in the middle. Players pass the ball back and forth while keeping the ball away from the "monkeys".

**Activity #2 Passing and Trapping Drill**

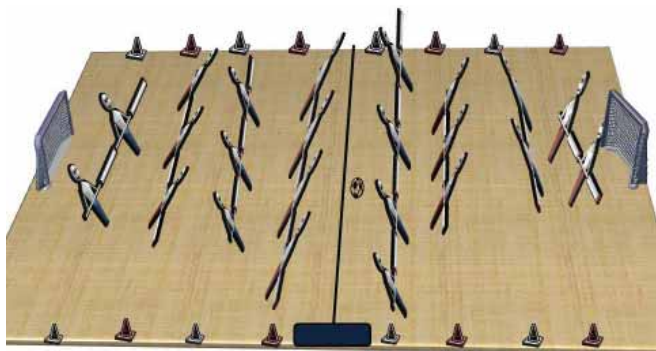
Students practice passing and trapping skills while holding their foosball pole.

**Activity #3 Student Officials**

Have players serve as student officials. Officials are responsible for monitoring and enforcing rules and restart procedures.

**Activity #4 Teambuilding**

Introduce teamwork and communication concepts. Place multiple players on each game pole to increase the need to work together.

**Rules - Failure to follow these rules results in a penalty:**

- Players must keep both hands on their assigned section of the foosball pole at all times
- Players may not move along the length of the foosball pole or switch positions with other players during play

### Activity #5 Soccer Positions

Relate the use of team boundaries in PE Foosball to the use of positions while playing soccer.

### Activity #6 Fire Drill

Stop the game and give players 15 seconds to find a new position.

### Activity #7 Dribble Together

Teams dribble the soccer ball up the court while maintaining their foosball lines.

### Activity #8 Bouncy Foosball

Play the game with a large bouncy ball instead of a soccer ball.

### Activity #9 Four Square Foosball

Play the game with 4 teams, each facing the center, all protecting their own goal.

### Activity #10 No Boundaries

Allow players to use the wall to maneuver the ball. This activity is meant for indoor play.



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